

## **BOOTH IDEAS**

Starting with monthly Cub Scout program themes, Cub achievements and electives, you have thousands of exhibit theme ideas. Or, you may want to focus on your community and its history, people, landmarks and activities. The list of possible exhibits is endless. Have your youth and adult leaders brainstorm theme possibilities, then determine which is best for your unit's Scout-O-Rama exhibit.

## **SUGGESTED THEMES**

In selecting your unit's exhibit theme, you will want to choose one that is fun and interesting for your scouts, as well as one that supports the overall Scout-O-Rama theme and that demonstrates the best of scouting. This year's theme is "Celebrating the Adventure, Continuing the Journey". This gives you wide latitude in your choice of subject.

## **SUCCESSFUL SCOUT-O-RAMA PLANNING**

Scout shows have been going on for a long time and every year someone thinks of a new twist that helps the unit achieve greater results than were achieved in the past. Don't be hesitant if the Scout-O-Rama is a new adventure for you, because there is lots of room for new ideas. Talent, resources, and creativity produce success.

## **IDEAS THAT MAY BE HELPFUL IN SELECTING YOUR BOOTH SUBJECT:**

- I. Experience is valuable, but not necessary.
- II. The size of your unit may determine the amount of space you'll need.
- III. Several things may help you decide on the subject you choose for your exhibit. For example:
  - a. What do my boys do best?
  - b. What known interest have they shown?
  - c. Which recent activities were the most successful?
  - d. What hidden resources may be uncovered by talking with boys and parents, by examining advancement records, or by examining parents hobbies and job skills?
  - e. What activity would most benefit my unit program?
  - f. What historical resources do we have available?
- IV. Preparation time required and available.
- V. Transportation.
- VI. Theme

## **Tips on SCOUT-O-RAMA**

### **MAKE IT A LIVE ACTION BOOTH OR DEMONSTRATION**

Be sure all youth members get in on the act --- this is their show. Schedule a rotation of dens, patrols, or squads and don't forget the adult supervision. Make it alive and fun! Nothing is less attractive than a dead exhibit. **PEOPLE GO WHERE THE ACTION IS!**

### **AUDIENCE PARTICIPATION**

Involve the audience. Invite them to try their own cooking, be a participant in a game, take a quiz, try a skill, paint them like a clown, or take a fingerprint. You will get more people to stop at your booth if they can do something. **PEOPLE GO WHERE THE ACTION IS!**

### **AVOID MOVIES OR SLIDES**

Most people won't stay long enough to see the entire series of slides or films. They will want to see your youth members in action. **PEOPLE GO WHERE THE ACTION IS!**

## THE SIXTY SECOND RULE

Experience exhibitors tell us that you have sixty (60) seconds to achieve three objectives:

1. Attract attention
2. Involve the audience mentally
3. Motivate them to action

## REMEMBER TO HAVE THE DISPLAY GOING AT ALL TIMES

Be sure to not leave before the end of the show, or begin the day late. Experience shows us that we have an influx of spectators at the beginning and at the end as well as a steady stream in between. Having an empty or unmanned booth does not help to promote your unit. Remember a shift roster should be made for every booth. PEOPLE GO WHERE THE ACTION IS!

## PROPER UNIFORMING IS ESSENTIAL

Scouting is on display and the public will judge you and your charter organization. Wear your uniform.

(Note: Costumes may be worn in lieu of uniforms if they fit the theme of your booth).

### *Your imagination is your only limitation!*

Aluminum Foil	Cub Scout Sports	Indian Lore	Pinecone Bird
Cooking	Decoupage	Insects	Feeders
Animals & Their Care	Doughnut Holes	International Scouting	Pinewood Derby
Antique Plaque Making	Drawing	Jewelry	Pinewood Derby Cars
Atomic Energy	Driftwood Crafts	Jigsaw Puzzle	Pipe-Cleaner Animals
Backyard Camping	Drum Making	Making	Places to Go & Visit
Backyard Cookery	Dutch Oven	Kite Building	Plaster Casting
Balloon Dart Throw	Cooking	Knife & Ax Safety	Plastic Molding
Basketball Catapults	Edible Plants	Knights In Armor	Popsicle Stick Crafts
Beanbag Games	Electricity	Knots & Lashings	Potato Prints
Bicycle Rodeo	Conservation	Lapidary	Pottery Slide
Bicycle Safety	Emergency Kits	Leadership Training	Puppets
Bicycle Theft Protection	Emergency Service	Leather Crafts	Pushcarts
Bike Repair	Energy	Leaves (Leaf Prints)	Rain Gutter Regatta
Birdhouses & Feeders	Face paint	Magic	Realistic First Aid
Block Printing	Famous Scouts	Magnet Making	Rescue-Annie (CPR)
Box Hockey	Feats of Skill	Marionettes	Rock & Minerals
Camp Songs & Stunts	Finger Painting	Miniature Flags	Rocket Derby
Candle Decorating	Fingerprinting	Miniature Golf	Rope a Saw horse
Cardboard Box Maze	Fire Prevention	Model Bridges	Rope Making
Carnival Acts	First Aid	Model Cars	Rubber band gun
Carnival Games	Flapjack Flipping	Model Trains	Sand Art in bottle
Ceramics	Fried Breads	Muscle Builders	Sand Painting
Charcoal Cooking	Games of Skills	Nail Driving	Scrapbook Making
Clay Modeling	Haunted House	Nature Crafts	Screen Painting
Clothespin Craft	Health & Safety	Neckerchief Slides	Sculpturing
Cooking	Hiking	Obstacle Course	Silhouettes
Craftsman Activities	History of Scouting	Outdoor Games	Slide Painting
Cub Olympics	Hobby Show	Outdoor Safety	Soap Sculptures
	Home Museums	Painting	Solar Cooking
	Home Safety	Panning for Gold	Sports Carnival
	Homemade Games	Paper Folding	Stamps or Coins
	Homemade Ice Cream	Photo Novelties	
	Indian Crafts	Physical Fitness	

Stencil Crafts  
Stilts & Can  
Walkers  
Stone Painting  
String Art  
Tile Crafts  
Tin-Can Craft  
Tinfoil Crafts  
Toothpick Crafts  
Toy Making  
Toy Soldiers  
Traffic Safety  
Tricks & Puzzles  
Tube Crafts  
Uniform & Insignia  
Weather  
Wet Sponge Toss  
Whittling  
Wire Crafts  
Woodcarving  
Woods Tools